

2012-13 Oregon State Women's Basketball
Oregon State Individual Game-by-Game (as of Mar 08, 2013)
All games

#03 Toure, Khadidja

Opponent	Date	gs	min	Total		3-Pointers		Free throws		Rebounds				pf	a	t/o	blk	stl	pts	avg
				fg-fga	pct	3fg-fga	pct	ft-fa	pct	off	def	tot	avg							
WESTERN WASHINGTON	11/10/12		25	4-6	.667	2-4	.500	3-7	.429	0	3	3	3.0	2	1	1	0	2	13	13.0
CAL POLY	11/12/12		22	2-8	.250	0-3	.000	2-2	1.000	0	2	2	2.5	3	3	7	0	3	6	9.5
vs UC-Santa Barbara	11/20/12	*	16	1-3	.333	1-2	.500	0-0	.000	0	2	2	2.3	1	0	4	0	0	3	7.3
vs Winthrop	11/21/12	*	18	1-6	.167	1-2	.500	2-2	1.000	1	2	3	2.5	1	2	2	0	1	5	6.8
vs Louisville	11/22/12	*	18	0-3	.000	0-1	.000	0-0	.000	0	2	2	2.4	1	2	2	0	0	0	5.4
CSU BAKERSFIELD	11/29/12	*	13	2-5	.400	0-1	.000	1-2	.500	0	0	0	2.0	1	1	2	0	0	5	5.3
SACRAMENTO STATE	12/1/12	*	5	0-2	.000	0-1	.000	0-0	.000	0	0	0	1.7	1	0	3	0	0	0	4.6
SAINT MARTIN'S	12/9/12		4	0-0	.000	0-0	.000	0-0	.000	0	2	2	1.8	1	1	0	0	0	0	4.0
CAL STATE FULLERTON	12/13/12		3	0-0	.000	0-0	.000	0-0	.000	0	0	0	1.6	0	0	0	0	0	0	3.6
vs Texas Tech	12/21/12		4	0-1	.000	0-1	.000	0-0	.000	1	1	2	1.6	1	0	1	0	0	0	3.2
OREGON	1/20/13		2	0-0	.000	0-0	.000	0-0	.000	0	0	0	1.5	1	1	1	0	0	0	2.9
CALIFORNIA	2/1/13		9	0-2	.000	0-1	.000	1-4	.250	0	2	2	1.5	1	1	1	0	0	1	2.8
STANFORD	2/3/13		25	1-3	.333	0-1	.000	0-0	.000	0	2	2	1.5	1	4	3	1	0	2	2.7
at Colorado	2/8/13		18	2-6	.333	1-1	1.000	0-1	.000	0	1	1	1.5	5	3	4	0	0	5	2.9
at Utah	2/10/13		12	1-4	.250	1-1	1.000	0-2	.000	0	0	0	1.4	1	0	1	0	2	3	2.9
WASHINGTON STATE	2/15/13		2	0-2	.000	0-0	.000	0-0	.000	0	0	0	1.3	0	0	1	0	1	0	2.7
WASHINGTON	2/18/13		2	0-0	.000	0-0	.000	0-0	.000	0	0	0	1.2	2	0	1	0	0	0	2.5
at Stanford	2/22/13		13	3-5	.600	0-0	.000	0-0	.000	0	3	3	1.3	0	0	0	0	1	6	2.7
vs USC	3/7/13		2	0-1	.000	0-0	.000	0-0	.000	0	0	0	1.3	2	0	0	0	0	0	2.6
Totals		5	213	17-57	.298	6-19	.316	9-20	.450	2	22	24	1.3	25	19	34	1	10	49	2.6

Games played: 19
Minutes/game: 11.2
Points/game: 2.6
FG Pct: 29.8
3FG Pct: 31.6
FT Pct: 45.0

Rebounds/game: 1.3
Assists/game: 1.0
Turnovers/game: 1.8
Assist/turnover ratio: 0.6
Steals/game: 0.5
Blocks/game: 0.1